

	Y1	Y2	Y3	Y4	Y5	Y6
Singing	Sing simple songs,	Sing songs, chants and	Sing a widening range	Continue to sing a	Sing a wide range of	1. Sing a wide range of
and	chants and rhymes	rhymes regularly with	of unison songs of	wide range of unison	unison and part songs	unison and part songs
Playing	as a class.	a good sense of pulse	varying styles and	and simple part songs	using clear diction,	including those that
skills		and rhythm and	structures, tunefully	in different styles and	accurate tuning,	involve syncopated
	Copy simple pitch	increasing vocal	and with expression.	structures, pitching	expression and awareness	rhythms, observing
	patterns accurately	control.		the voice accurately.	of style.	phrasing, accurate
	(e.g. singing call and		Perform actions and			pitching, diction and
	response songs)	Sing songs and play	movements	Internalise pitch and	Sing and play with a sense	appropriate style.
		singing games, copying	confidently and in	copy melodic phrases	of ensemble, following	
	Respond to visual	pitch patterns	time as a group.	accurately.	performance directions	Sing and play with a sense
	performance	accurately.			and understanding how	of ensemble, following
	directions (e.g.		Sing call and response	Follow and lead	different parts fit	performance directions,
	start, stop, loud,	Sing short phrases	songs with accurate	performance	together.	understanding how
	quiet)	independently as part	tuning.	directions including		different parts fit
		of a singing game or		those for getting	Use dynamics, tempo,	together.
	Walk, move or clap	short song.	Play call and response	louder (crescendo)	articulation when singing	
	a steady beat with		rhythms and melodies	and quieter	and playing, responding	Explore techniques to
	others, changing	Respond to visual		(diminuendo)	to musical symbols and	enhance the
	the speed of the	performance	Perform rhythms using		vocabulary accurately	communication and
	beat as the tempo	directions and musical	instruments or body	Sing songs in major	(e.g. pp, p mp, mf, f, ff,	lyrical meaning of a song
	of the music	instructions and	percussion in time	and minor keys	accelerando, rallentando,	or poem and apply to
	changes.	symbols (e.g.	with the music,	recognizing the	staccato, legato)	whole class, small group
		dynamics f, p, <, >)	responding to changes	difference in tonality.		and solo performances.
	Perform short		in tempo.		Play rhythmic patterns	
	copycat rhythms	Perform rhythmic		Perform rhythms	accurately and	Play rhythmic patterns
	patterns accurately	patterns accurately	Accompany songs with	accurately, recognizing	expressively using	accurately and
	e,g, word pattern	and invent rhythms for	simple rhythmic or	and defining note	instruments or body	expressively using
	chants	others to copy on	melodic ostinato using	values and rests.	percussion.	instruments or body
		untuned percussion or	known rhythms and	Perform rhythms using		percussion in a range of
	Play simple	body percussion.	note values √ √	instruments or body	Maintain a rhythmic or	time signatures and
	rhythmic			percussion to music in	melodic part as part of a	recognise if they are
	accompaniments to			different time		going out of time (e.g.



songs to a steady	Play simple repeated	Control dynamics	signatures, responding	multi-layered piece,	speeding up or slowing
pulse (e.g. short,	rhythms or melody	when singing and	to changes in tempo.	performing accurately.	down).
repeated rhythms)	(ostinato)	playing and respond to			
		performance	Maintain an ostinato	Develop knowledge of	Maintain a rhythmic or
Play pitch patterns	Play simple melodies	directions and symbols	(rhythmic or melodic),	scales and intervals	melodic part as part of a
on tuned	and accompany songs	(e.g. f,p, <, >)	performing accurately	through singing and	multi-layered piece,
instruments.	using tuned	Explore and select	and in time as an	playing	performing accurately
	percussion.	instrumental timbres	ensemble.		and expressively.
Explore		to suit the mood or		Understand how triads	
instrumental and	Explore word rhythms	style of a piece of	Play and perform	are formed and play them	Identify, recall and
vocal timbre,	when singing songs,	music.	simple melodies as a	on tuned percussion or	describe melodic patterns
recognising how	transferring rhythms		whole class or in small	keyboards.	in songs and music and
sounds can be	to instruments or body	Play melodies on	groups following		perform using voice or
changed.	percussion.	tuned instruments,	appropriate notations.	Play simple chords,	tuned instruments.
		following notation		drones, or bass lines and	
Explore ways to	Control simple	where appropriate	Control changes in	use them to accompany a	Play chord progressions,
perform a song (e.g.	dynamics and tempo	(e.g. dot, rhythmic and	dynamics, tempo and	familiar song.	drones or bass lines and
adding simple	when singing and	letter notation)	articulation when		use them to accompany a
actions or changing	playing.		singing and playing	Explore and suggest ways	song.
vocal timbre		Prepare for a		to enhance the	
	Explore ways to	performance and	Suggest simple ways	communication and	Use knowledge of scales
Perform to an	communicate the	consider elements	to enhance singing or	performance of songs and	to explore intervals,
audience.	mood of a song (e.g.	that might shape a	playing to	music (e.g. varying	sequences and chromatic
	adding facial	performance (e.g.	communicate a	dynamics).	scales.
	expression, changing	assigning roles,	particular mood or		
	dynamics)	characterisation,	atmosphere (e.g.	To evaluate	Use range of dynamics,
		movement)	changing dynamics) √	performances, suggesting	tempo, articulation when
	Perform to an		11. Prepare for a	ways to improve and	singing and playing,
	audience	Show growing	performance and	making necessary	responding to musical
		awareness of different	consider elements	adjustments	symbols and vocabulary
		musical roles	that might shape a		accurately (e.g. pp, p mp,
		(conductor, performer,	performance (e.g.		mf, f, ff, accelerando,
		audience, ensemble)	assigning roles,		



				characterisation,		rallentando, staccato,
				movement) ** V		legato)
				12. Show		iegato
				understanding of		Develop understanding of
				different musical roles		different musical roles
				(e.g. conductor,		(e.g. conductor,
				performer, audience		musicians, performer,
				ensemble)		audience )
Listening	Listen with	Listen with	Listen to music	Listen to music with an	Listen to music with an	Listen to music with an
skills	understanding to	understanding to	developing an	understanding or	understanding or stories,	understanding or stories,
(about	music from a range	music from a range of	understanding of its	stories, origins and	origins and traditions,	origins and traditions,
Genre,	of different periods,	different periods,	background, history	traditions, history and	history and social context	history and social context
History	styles and share	styles and share ideas	and context.	social context of the	of the music they listen	of the music they listen
and	ideas and opinions	and opinions about	una context.	music they listen to,	to, sing and play.	to, sing and play.
Musicians)	about the music.	the music.	Listen out for specific	sing and play.	to, sing and play.	to, sing and play.
ividoreiano,	about the masie.	the masic.	features of music (e.g.	Sing and play.	Listen, compare and	Listen, compare and
	Respond to music	Listen to and describe	tempo, dynamics,	Recognise and	evaluate music from a	evaluate music from a
	through movement	simple changes in	texture, articulation)	describe timbres of	diverse range of genres,	diverse range of genres,
	and dance,	dynamics, tempo,	and explain responses	instruments and recall	styles and musical	styles and musical periods
	identifying a steady	pitch and articulation	using a growing range	orchestral families	periods.	
	beat with others	using appropriate	of musical vocabulary	(string, woodwind,	Position	Develop understanding of
	and changing the	musical vocabulary	,	brass and percussion).	Develop understanding of	a particular musical style
	speed of the beat as	(faster, slow, spiky,	Listen, and describe	,	a particular musical style	or genre, identifying key
	the tempo of music	smooth, loud,	how the interrelated	Listen and identify	or genre, identifying key	influences, shared
	changes.	soft, getting	dimensions are used	musical contrasts (e.g.	influences and shared	characteristics and
	Listen and describe	louder/quieter) and	to create moods and	dynamics, tempo,	characteristics	musical techniques used.
	musical patterns	say how it effects the	effects.	articulation, tonality	Use a range of musical	·
	using appropriate	music		and discuss the effect	vocabulary to describe	Use a range of musical
	vocabulary (high,		Use listening skills to	on the listener)	musical features such as	vocabulary to describe
	low, loud, soft, fast,	Listen to and interpret	correctly order a	Listen and identify	instruments, time	music commenting on
	slow, spiky, smooth,	features in recorded or	sequence of notes.	structures used to	signature, dynamics,	features such as
	long, short)	live music using dance,		shape songs and music	tempo, timbre,	instruments, time
		art or drama			articulation.	



	Listen to sounds in		Listen, and identify	(e.g. call and response,		signature, dynamics,
	the local school	Move to the pulse of	direction of pitch in a	rondo form)	Interpret features of	tempo, timbre, pitch,
	environment,	familiar music,	simple melody,	,	music through visual art	articulation
	comparing high and	coordinating	copying with voices or	Listen and describe	or movement	
	low sounds	movements and	instruments.	direction and shape of		Analyze songs, exploring
		recognising changes in		melodies	Listen and identify	lyrics and identifying
		tempo.	Listen, and interpret		structures used to shape	structural features (e.g.
			features in recorded or	Recognize major and	songs and music (e.g. call	verse, chorus, bridge)
		Respond	live music using dance,	minor chords.	and response, rondo	
		independently to pitch	art or drama		form)	Understand how harmony
		changes heard in		Listen and compare		can be used to create
		melodic phrases,		music, discussing	Understand how pitches	moods and atmosphere
		indicating with actions		similarities and	can be combined to	(major/minor/
				differences and	create harmony and	consonant/dissonant) and
				expressing	describe the effect	listen out for these
				preferences.		features in the
						music they play and listen
						to
Composing	Create simple vocal	Create music in	Compose or improvise	Improvise rhythms or	Improvise rhythmic or	Improvise vocal and
and	chants or rhythm	response to a non-	simple call and	melodies.	melodic patterns to a	instrumental effects as a
improving	phrases, e.g. using	musical stimulus.	response phrases.	Compose and	steady pulse or drone,	class and in small groups.
skills	question and			represent melodies	developing a sense of	
	answer phrases	Compose or	Compose rhythmic	using appropriate	shape and character.	Use voices and
	Constanta de la	improvise simple	accompaniments using	notations (e.g. graphic	Canada and income in	instruments creatively,
	Create musical	descriptive sounds to	untuned percussion.	scores, combination of	Compose and improvise	making subtle changes to
	sound effects and	match a mood,	Experiment with	rhythm notation and	in response to a range of	timbre, articulation, pitch
	short sequences of	character or theme.	musical texture (e.g.	letter names)	stimuli (e.g. song lyrics,	and dynamics to achieve
	sounds in response	Recognise and explore	combining layers of	Arrango individual	poetry) and use the interrelated dimensions	effects or create styles, moods and
	to stimuli (e.g. song lyrics).	how to change and	rhythm).	Arrange individual notation cards of	to capture the intended	Atmosphere.
	1911c3 <i>)</i> .	combine sounds to	Structure a	known note values to	mood and atmosphere.	Attitospilete.
	Combine sounds to	create simple effects.	composition with a	create a sequence of	mood and admosphere.	Understand and explore
	tell a story,	create simple effects.	clear beginning/	2,3 or 4 beat phrases.		how harmony can be
	ten a story,		cicai begiiiiiig/	2,5 or 4 beat prinases.		now narmony can be



choosing and	Explore musical	middle/end and		Compose and notate	used to create moods and
playing classroom	structures, choosing	combine layers of	Compose layers of	short melodies using:	atmosphere
instruments or	and ordering sounds.	musical sound.	rhythm (ostinato	staff and informal	(major/minor/
sound makers.			phrases)	notation.	consonant/dissonant) v
	Recognise and explore	Compose and	p 4000)		
Create simple	how to change and	improvise in response	Make decisions about	Compose music with	Create extended
rhythm patterns.	combine sounds to	to a range of stimuli	the overall structure of	contrasting sections.	compositions, organising
, , , , , , , , , , , , , , , , , , , ,	create simple effects.	(e.g. poems, stories,	compositions and	g	rhythmic ideas into a
Create simple pitch	P	songs or art work)	improvisations.	Use chords to evoke a	structure (e.g. creating
patterns.	Use music technology,	,	'	specific atmosphere or	16-beat rhythms)
'	if available to capture	Compose and	Compose music	mood.	, ,
Use music	change and combine	improvise simple	following a given		Use song structures as a
technology (if	sounds.	pentatonic melodies.	musical structure	Compose music using a	basis for a composition
available, to		•	(e.g. call and response,	combination of lyrics and	(e.g. composing lyrics)
capture, change	Create rhythmic	Vary the interrelated	rondo, AB)	melody V	
and combine	patterns from various	dimensions to create		7. Evaluate own and	Compose and perform
sounds.	stimuli, eg spoken	different moods and	Compose lyrics	others' work, explaining	music for a specific
	words.	effects.	following a given	ideas using musical	occasion, using a
Experiment with			rhythmic/rhyming	vocabulary and making	combination of lyrics,
different ways to	Compose simple	Collaborate with	structure.	necessary adjustments	melody and harmony.
create sound (e.g.	melodies using a given	others, trying out			
body percussion,	range of notes	musical ideas and	Carefully select		Evaluate own and others'
vocal sounds).		making improvements	instrumental timbres		work, explaining ideas
	Collaborate with	where needed.	to achieve and effect		using musical vocabulary
Explore percussion	others, trying out		and explore ways to		and suggesting ways to
sounds to enhance	musical ideas and		create musical		improve
songs and	make improvements		contrasts (e.g.		
storytelling.	where necessary		forte/piano/		
			staccato/legato		
Perform to an			/presto/lento,		
audience.			major/minor)		



	Explore ways to			Evaluate		
	perform a song (e.g.			performances, making		
	adding simple			improvements where		
				needed.		
	actions or changing			needed.		
	vocal timbre)		DI C   1   1	DI C   1   1   1		
Notation	Recognise how	Invent graphic	Play from rhythmic	Play from rhythmic	Use and perform a range	Use and perform a range
skills	graphic notation	notations to represent	notation and	notation and	of rhythmic notations and	of rhythmic notations and
	can represent	simple features of	understand the value	understand the value	develop understanding of	further develop
	created sounds,	music (e.g. dynamics	of minims, crotchets	of semibreves,	note durations	understanding of note
	exploring and	and tempo)	and quavers.	minims, crotchets and	(semibreve, minim,	durations (semibreve,
	inventing own			quavers.	crochet, quaver)	minim, crochet, quaver.
	symbols.	Use graphic notation	Follow graphic			
		to represent rhythmic	notation to guide	Play from pitch	Develop understanding of	Develop understanding of
	Follow pictures and	or melodic patterns.	singing and playing.	notation (e.g. graphic	time signatures (3/4 and	time signatures (3/4 and
	symbols to guide			notation, combination	4/4)	4/4, 6/8)
	singing and playing.	Use graphic symbols	Use graphic notation	of rhythm and note	Read and perform pitch	
		to keep a record of a	to represent rhythmic	names)	notation within an	Read and perform from
		composed piece.	or melodic patterns.		octave.	pitch notation.
				Follow and perform		Read and perform from
		Follow graphic	Create graphic	simple rhythmic scores	Represent compositions	graphic notation.
		notations to guide	notation to represent	to a steady beat,	using a combination of	
		singing and playing	two or more layers of	maintain individual	graphic and standard	Represent compositions
			musical sound.	parts accurately within	notations.	using graphic and
				the rhythmic texture,		standard notations.
			Apply word chants to	achieving a sense of	Use and understand	
			rhythms,	ensemble.	musical symbols (e.g. pp,	Notate melodies and
			understanding how to		p mp, mf, f, ff, ) and apply	chords using staff or
			link each syllable to a	Use graphic notations	them to compositions	informal notation.
			musical note.	to represent layers of		
			masical note.	rhythm.		Use and understand a
				,		range of musical symbols
				Explore a range of		(e.g. pp, p mp, mf, f, ff, <,
						(ε.β. ρρ, ρ ιιιρ, ιιιι, ι, ιι, <,
				notation e.g. graphic		

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	symbols, rhythm notation to capture and record creative ideas.	>) and apply them to compositions
	Use a graphic score to represent musical structure	



		Reception Skills		
Listening	Singing & Voice Play	Playing & Exploring	Movement & Imagination	Composing & Notating
1 Describe sounds and music	1 Join in with familiar songs as	1 Experiment with different	1 Move to the pulse of the	1 Choose sounds for a purpose,
using simple language (e.g.	part of the class or small	ways to create sound in both	music when singing.	trying out and adjusting musical
loud/quiet/ fast/slow/scary).	group.	play and teacher-led activities		ideas.
		(e.g. using instruments, sound-	2 Tap pulse and/or simple	
2 Identify sounds in the	2 Build a bank of familiar	makers, body percussion).	rhythms	2 Choose descriptive sounds to
environment and match	songs and rhymes (e.g.			match characters or objects
instruments to sounds.	counting songs, nursery	2 Handle instruments and	3 Explore a range of expressive	(e.g. bells for twinkly stars).
	rhymes, routine songs) and	sound- makers with increasing	movements to match sounds	
3 Describe and compare sounds	talk about them with others.	control (e.g. tapping claves	(e.g. actions, body percussion,	3 Play with the structure of a
created by instruments and		together), using simple	dance).	simple song to create new
voices.	3 Use singing voice in play	dynamics (loud, quiet) and		versions (e.g. replacing words,
	activities (e.g. in role play,	tempo (e.g. fast, slow).	4 Respond to agreed musical	adding actions).
4 Listen and respond to simple	playing in sand)		cues (e.g. adding appropriate	
musical instructions (e.g.		3 Name instruments and sort	action, stretching tall as the	4 Create simple musical patterns
performing correct action,	4 Experiment with voice	them by their material (e.g.	music gets higher).	(e.g. play/stop/play/stop;
stopping when the music stops,	sounds (long, short, high, low	wood, metal) or how they are		saucepan/sieve/saucepan; loud/
responding to changes in	sliding, humming) and	played (e.g. shake, tap).	5 Listen and copy simple sound	quiet/loud/quiet).
dynamics or tempo).	understand the difference		and movement sequences.	
	between a 'speaking' and a	4 Improvise instrumental and		5 Follow simple notation (e.g.
5 Listen to music and respond	'singing' voice.	vocal sounds in response to a	6 Invent movements in	picture cards).
with simple ideas 'the music		stimulus (e.g. loud sounds for	response to musical cues (e.g.	
makes me think of'.	5 Copy simple phrases	lion, squelchy sounds for 'mud').	circling dance ribbon slowly to	6 Use a variety of notations to
	showing an awareness of pitch		match slow music; mark-making	represent musical ideas (e.g.
6 Listen and remember a	and rhythm.	5 Use instruments to	to music).	pictorial, natural objects,
sequence of sounds (e.g. high,		accompany a simple song (e.g.	7.0	storyboards).
low, high)	6 Respond to the structure or	tapping the pulse or adding	7 Respond freely to songs and	7.6
	mood of a song or rhyme (e.g.	simple tuned accompaniment).	music, exploring ideas and	7 Create music from non-
	anticipating a chorus, adding	6 Play simple rhythms and	following own paths of interest.	musical starting points (e.g.
	appropriate actions or	melodies from songs (e.g.		artwork, movement, nature).
	changing voice).	tapping syllables).		



7 Show an awareness of	7 Explore the effect of	8 Reflect on music-making (e.g.
others when singing and	combining sounds.	what worked well/what could
performing (e.g. taking turns		we change?)
in musical games, working	8 Respond to simple musical	
with a partner, showing	cues (e.g. knowing when to start	
awareness of audience).	and stop, simple dynamics).	
	9 Experiment with simple	
	musical patterns (e.g. tap,	
	shake; high, low, high)	